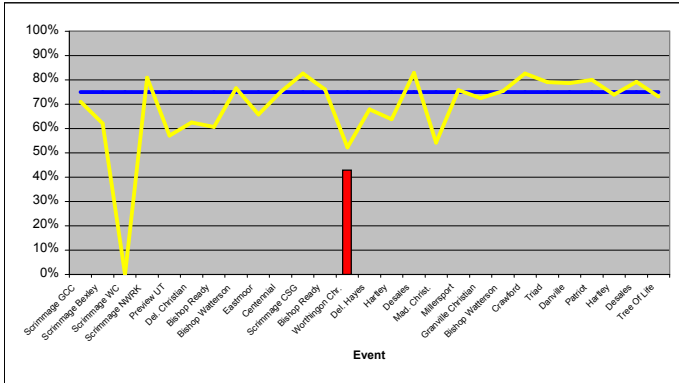
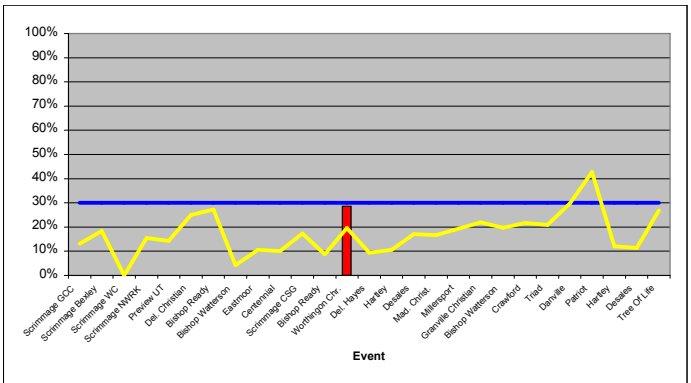


Attacking

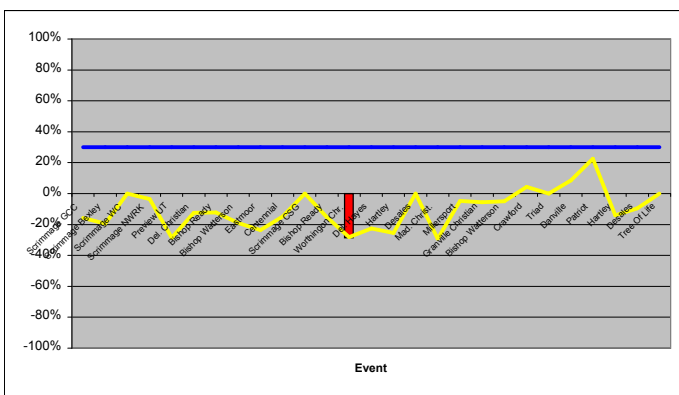
Attack Error Free % (Successes / Attempts)



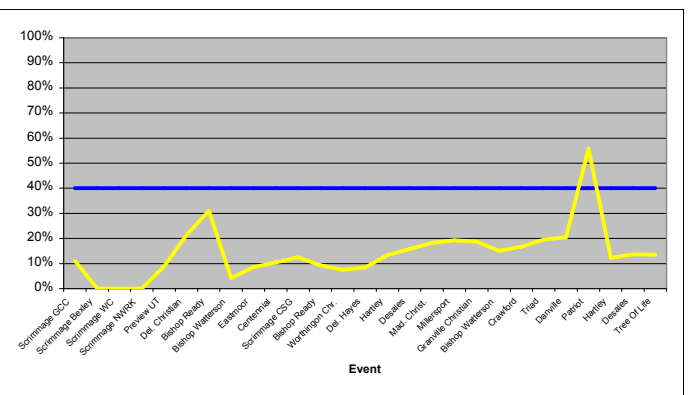
Attack Kill % (Kills / Attempts)



Attack Kill Efficiency ((Kills - Errors) / Attempts)

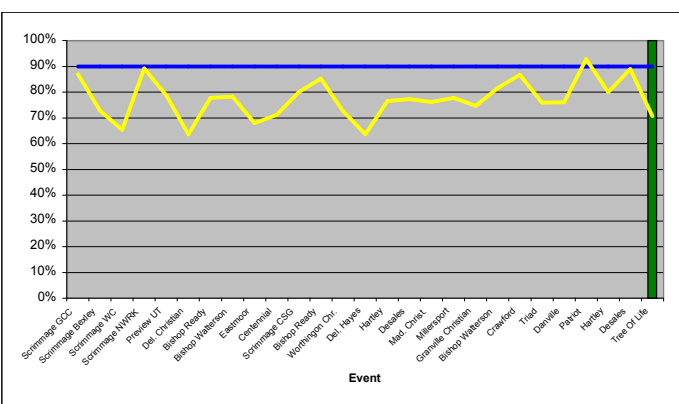


Assists Kill Probability (Assists / Attempts)

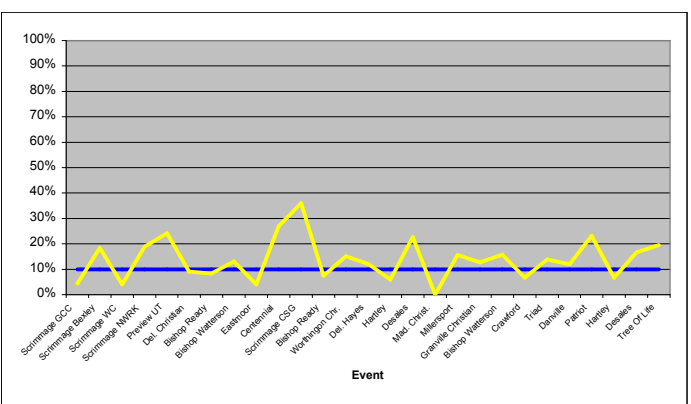


Serving

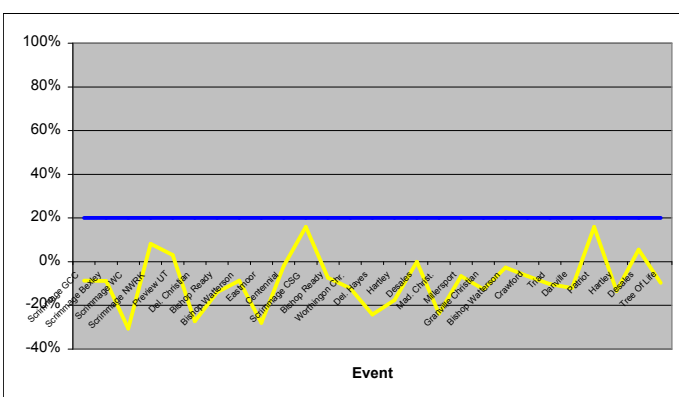
Serve Error Free % (Successes / Attempts)



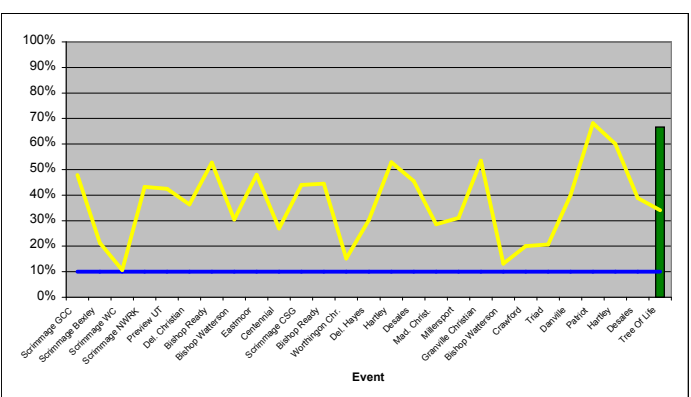
Serve ACE Probability (Aces / Attempts)



Serve ACE Efficiency ((Aces - Errors) / Attempts)

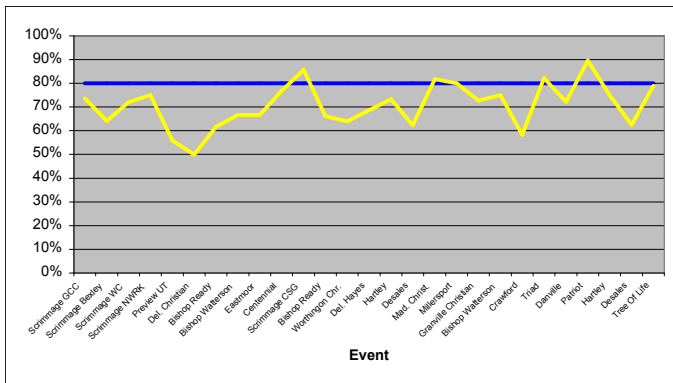


Serve WELL Probability (Serve 1's / Attempts)

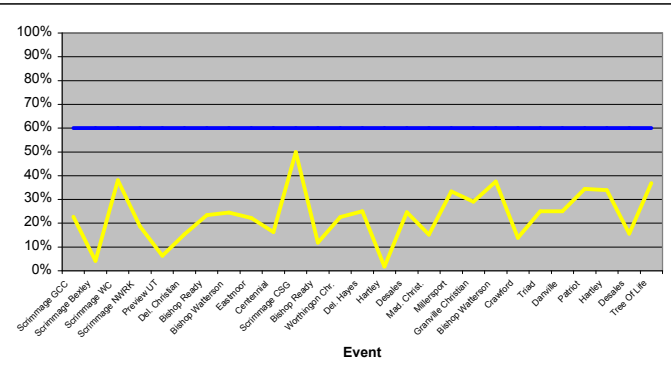


Serve Receive

Serve Receive Error Free % (Successes / Attempts)

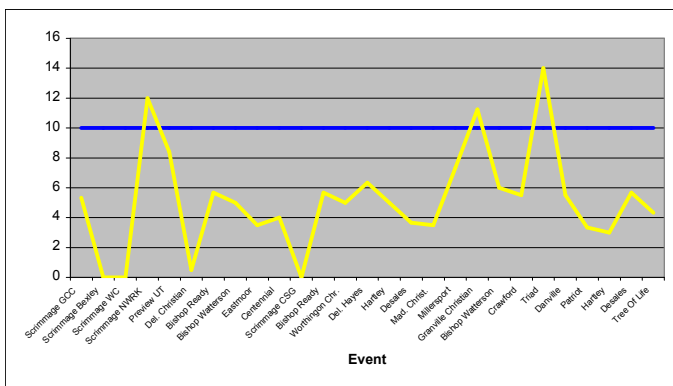


Serve Receive Excellent Probability (Serve Receive 2's / Attempts)

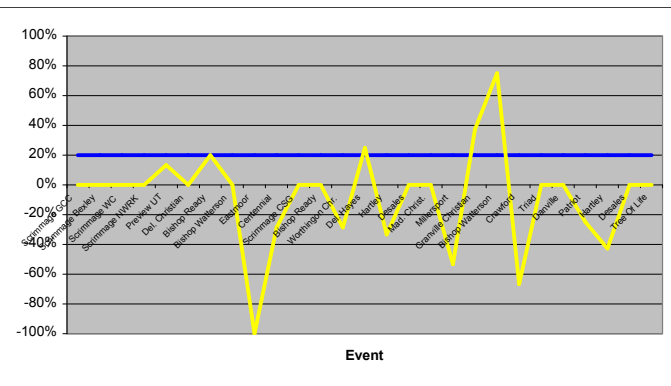


Defense

Digs (Count of playable passes off an opponent's attack)

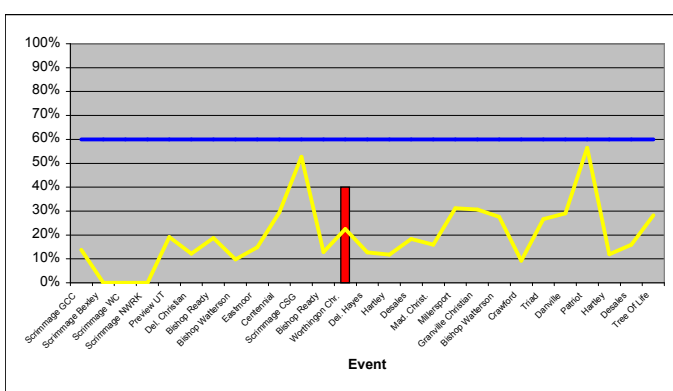


Blocking Efficiency ((Successes - Errors) / Attempts)



Points

Point Earning Probability (Points Earned / (Points Earned + Points Given))



Bar Gra

- Performance better than Goal
- Performance worse than Goal
- Target
- Prior Year

Line Gra

- Performance better than Goal
- Performance worse than Goal
- Target
- Team Performance