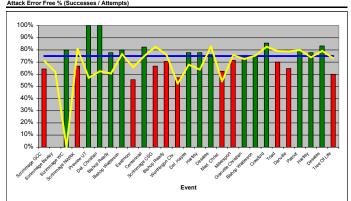
Balanced Snapshot for: Taylor



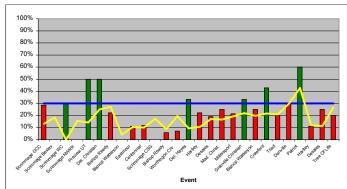




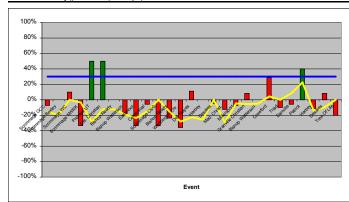




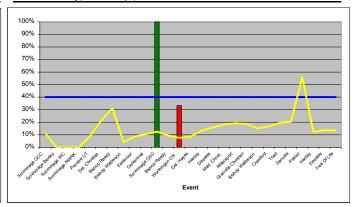
Attack Kill % (Kills / Attempts)



Attack Kill Efficiency ((Kills - Errors) / Attempts)

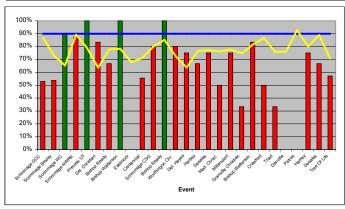


Assists Kill Probability (Assists / Attempts)

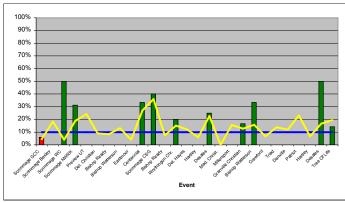


Serving

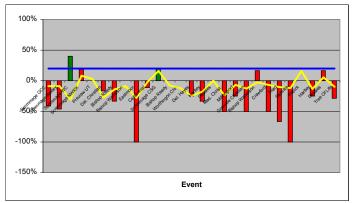
Serve Error Free % (Successes / Attempts)



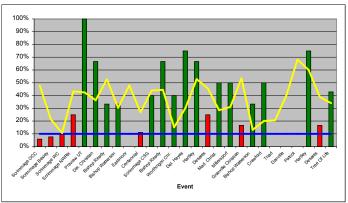
Serve ACE Probability (Aces / Attempts)



Serve ACE Efficiency ((Aces - Errors) / Attempts)

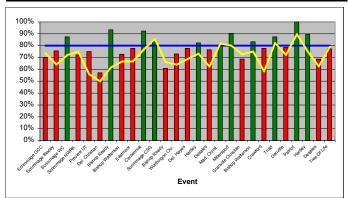


Serve WELL Probability (Serve 1's / Attempts)

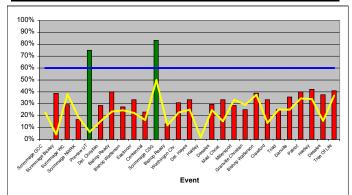


Serve Receive

Serve Receive Error Free % (Successes / Attempts)

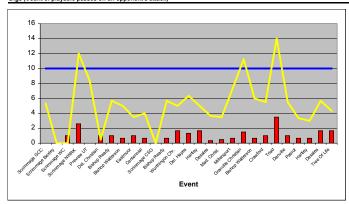


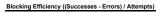


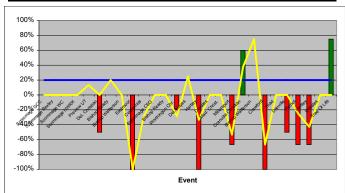


Defense

Digs (Count of playable passes off an opponent's attack)







Points

Point Earning Probability (Points Earned / (Points Earned + Points Given))

